Year 1 programme of study (statutory requirements)

Number and place	Addition and	Multiplication and	Fractions	Measurement	Geometry:	Geometry: position
value	subtraction	division			properties of	and direction
			Pupils should be taught	Pupils should be taught to:	shapes	
Pupils should be taught	Pupils should be taught	Pupils should be taught	to:	 compare describe and 		Pupils should be
to:	to:	to:		solve practical problems for:	Pupils should be	taught to:
 count to and across forwards and 			recognise, find and recognise, find and	- lengths and heights	taught to:	
hackwards beginning	 Tead, write and interpret mathematical 	 solve one-step 	two equal parts of an	(for example, long/short,	recognise and name	 describe position, direction and
with 0 or 1 or from any	statements involving	multiplication and	object shape or quantity	longer/shorter, tall/short,	common 2-D and 3-D	movement including
given number	addition (+) subtraction	division by calculating	 recognise find and 	double/half)	shapes including.	whole half quarter
 count, read and write 	(-) and equals (=) signs	the answer using	name a quarter as one of	 mass / weight (for 	g.	and three-quarter
numbers to 100 in	 represent and use 	concrete objects, pictorial	four equal parts of an	example, heavy/light,	 2-D shapes [for 	turns.
numerals; count in	number bonds and	representations and	object, shape or quantity.	neavier than, lighter than)	example, rectangles	
multiples of twos, fives	related subtraction facts	arrays with the support of		- capacity and volume	(including squares),	
and tens	within 20	the teacher.		less than balf balf full	circles and triangles]	
 given a number, 	add and subtract one- digit and two digit			quarter)	2 Daharaa Kar	
one loss	algit and two-algit			- time (quicker, slower,	- 3-D snapes [for	
 identify and represent 				earlier, later)	(including cubes)	
numbers using objects	 solve one-step 				pyramids and	
and pictorial	problems that involve			 measure and begin to record the following: 	spheres].	
representations including	addition and subtraction,			- lengths and heights		
the number line, and use	using concrete objects			- mass/weight		
the language of: equal to,	and pictorial			 capacity and volume 		
more than, less than	representations, and			- time (hours, minutes,		
(fewer), most, least	missing number			seconds)		
 Teau and write numbers from 1 to 20 in 	problems such as $7 = \Box$ -			recognise and know the		
numerals and words.	9.			value of different		
				denominations of coins and		
				notes		
				sequence events in		
				chronological order using		
				language (for example.		
				before and after, next, first,		
				today, yesterday, tomorrow,		
				morning, afternoon and		
				evening)		
				 recognise and use 		
				language relating to dates.		
				including days of the week,		
				weeks, months and years		
				• tell the time to the hour		
				and half past the hour and		
				draw the hands on a clock		
				face to show these times.		

Y1 Notes and Guidance (non-statutory)

Number and place	Addition and	Multiplication and	Fractions	Measurement	Geometry: properties	Geometry: position
value	subtraction	division			of shapes	and direction
Number and place valuePupils practise counting (1, 2, 3), ordering (for example, first, second, third), or to indicate a quantity (for example, 3 apples, 2 centimetres), including solving simple concrete problems, until they are fluent.Pupils begin to recognise place value in numbers beyond 20 by reading, writing, counting and comparing numbers up to 100, supported by objects and pictorial representations.They practise counting as reciting numbers and counting as enumerating objects, and counting in twos, fives and tens from different multiples to develop their recognition of patterns in the number system (for example, odd and even numbers), including varied and frequent practice through increasingly complex questions.They recognise and create repeating patterns with objects and with shapes.	Addition and subtraction Pupils memorise and reason with number bonds to 10 and 20 in several forms (for example, 9 + 7 = 16; 16 - 7 = 9; 7 = 16 - 9). They should realise the effect of adding or subtracting zero. This establishes addition and subtraction as related operations. Pupils combine and increase numbers, counting forwards and backwards. They discuss and solve problems in familiar practical contexts, including using quantities. Problems should include the terms: put together, add, altogether, total, take away, distance between, difference between, more than and less than, so that pupils develop the concept of addition and subtraction and are enabled to use these operations flexibly.	Multiplication and division Through grouping and sharing small quantities, pupils begin to understand: multiplication and division; doubling numbers and quantities; and finding simple fractions of objects, numbers and quantities. They make connections between arrays, number patterns, and counting in twos, fives and tens.	Fractions Pupils are taught half and quarter as 'fractions of' discrete and continuous quantities by solving problems using shapes, objects and quantities. For example, they could recognise and find half a length, quantity, set of objects or shape. Pupils connect halves and quarters to the equal sharing and grouping of sets of objects and to measures, as well as recognising and combining halves and quarters as parts of a whole.	Measurement The pairs of terms: mass and weight, volume and capacity, are used interchangeably at this stage. Pupils move from using and comparing different types of quantities and measures using non-standard units, including discrete (for example, counting) and continuous (for example, liquid) measurement, to using manageable common standard units. In order to become familiar with standard measures, pupils begin to use measuring tools such as a ruler, weighing scales and containers. Pupils use the language of time, including telling the time throughout the day, first using o'clock and then half past.	Geometry: properties of shapes Pupils handle common 2-D and 3-D shapes, naming these and related everyday objects fluently. They recognise these shapes in different orientations and sizes, and know that rectangles, triangles, cuboids and pyramids are not always similar to each other.	Geometry: position and direction Pupils use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside. Pupils make whole, half, quarter and three- quarter turns in both directions and connect turning clockwise with movement on a clock face.
with objects and with shapes.						